

The Threepenny Opera  
SHIFT PLOT

PG#	WHO	ACTION	CUE
<b>ACT ONE</b>			
	Alex	Confirm Places SR	Places
	Jon	Confirm Places SL	Places
1	Jon	Fly out "Berlin" sign	SM calls cue
1	Alex	Fly in "Tuscaloosa" sign	SM calls cue
2	Alex	Fly out "Tuscaloosa" sign	SM calls cue
2	Jon	Fly in "London" sign	SM calls cue
3	Kelli	Open Curtain	SM calls cue
3	David & Max	PUSH ON wagon (w/ Peachum)	SM calls cue (via Kelli)
3	Chris	Fly in Peachum	SM calls cue
3	Kelli	Close Curtain Partially	SM calls cue
<b>Peachum's Shop Scene</b>			
8	Chris	Fly out Peachum	SM calls cue
8	Kelli	Open Curtain	SM calls cue
8	David & Max	PULL OFF wagon (w/ Peachum)	SM calls cue (via Kelli)
8	Max & Jonathan	Strike 3 display boxes, store SL under scaffolding	
8	Jonathan	Strike 2 stools, store SL under scaffolding	
8	David	Strike 1 display case, store SR under scaffolding	
8	David	Strike 3 signs (take to prop table later)	
8	David, Alex, Jon, Jonathan, Max	Strike Counter, store UR	
8	David & Max	Set stable posts	
8	Jonathan	set stable curtain	
8	Jonathan	set crate	
9	Kelli	Open Curtain	SM calls cue
9	Alex & Max	PUSH ON wagon (w/ Stable 1)	SM calls cue (via Kelli)
9	Kelli	Close Curtain	SM calls cue
10	David, Max, Jonathan, Kelli	Preset Bed in place US of platform	During Stable Scene
<b>Stable Scene</b>			
18	Kelli	Open Curtain for traffic ?	as needed-- this will evolve during
18	Jon, Max, Jonathan, & David	catch crate, gift, cloth, bench, sofa, chair, etc and place UL	Just after "Army Song"
20	Kelli	Open Curtain	SM calls cue
20	David, Max	PULL OFF wagon (w/ Stable 1)	SM calls cue (via Kelli)
20	Kelli	Close Curtain	SM calls cue
20	Alex & Jon	Strike Stable Curtain, store UL	
20	David & Max	Strike Posts, store UR	
20	Jon	Strike SL chair, store UL	
20	Alex	Strike SR chair, store UR	
20	Jonathan, Max, David, Jon	Strike Bed, Store UL	
20	Alex	Strike rug	
20	David, Alex, Jon, Jonathan, Max	Set counter	
20	Max & Jonathan	Set 3 display cases	
20	Jonathan	Set 2 stools (small one DS side of counter)	
20	David	Set 1 display case	
20	Kelli	Open Curtain	SM calls cue
20	David & Max	PUSH ON wagon (w/ Peachum's Shop)	SM calls cue (via Kelli)
20	Chris	Fly in Peachum	SM calls cue
20	Kelli	Close Curtain Partially	SM calls cue

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PG#	WHO	ACTION	CUE
<b>2nd Peachum's Shop Scene</b>			
20	Alex	prep stable 2 chairs	UL & UR
24	Kelli	Open Curtain	SM calls cue
24	Chris	Fly out Peachum ( & run downstairs)	SM calls cue
24	David & Max	PULL OFF wagon (w/ Peachum's Shop)	SM calls cue (via Kelli)
24	Kelli	Close Curtain	SM calls cue
24	Max & Jonathan	Strike 3 display boxes, store SL under scaffolding	
24	Jonathan	Strike 2 stools, store SL under scaffolding	
24	David	Strike 1 display case, store SR under scaffolding	
24	David	Strike 3 signs (take to prop table later)	
24	David, Alex, Jon, Jonathan, Max	Strike Counter, store UR	
24	David & Max	Set stable posts	
24	Jonathan, Max, David, Jon	Set Bed	
24	Max	Set SL chair w/ stack of books	
24	David	Set SR chair w/ stack of books	
24	Alex & Jon	Hang Stable Curtain	
27	Kelli	Open Curtain	SM calls cue
27	David & Max	PUSH ON wagon (w/ Stable 2)	SM calls cue (via Kelli)
27	Kelli	Close Curtain Partially	SM calls cue
<b>Stable 2 Scene</b>			
31	Kelli	Open Curtain	SM calls cue
31	David & Max	PULL OFF wagon (w/ Stable 2)	SM calls cue (via Kelli)
31	Kelli	Close Curtain	SM calls cue
31	Alex & Jon	Strike Stable Curtain, store UL	
31	David & Max	Strike Postes, store UR	
31	Jon	Strike SL chair, store UL	
31	Alex	Strike SR chair, store UR	
31	Jonathan, Max, David, Jon	Strike Bed, Store UL	
31	Alex & David	Set Chaise	
31	Max	Set yellow chair	
31	Jonathan	Set 2 smaller chairs	
31	David, Alex, Max, & Jon	Set Brothel Wall	
32	Kelli	Open Curtain	SM calls cue
32	David & Max	PUSH ON wagon (w/ Brothel)	SM calls cue (via Kelli)
32	Kelli	Close Curtain Partially	SM calls cue
<b>Brothel Scene</b>			
37	David & Max	PULL OFF wagon (w/ Brothel)	Music: Moon of Alabama
<b>INTERMISSION</b>			
38	Kelli	Close Curtain	SM cues (2 min into intermission)
38	Chris	Fly in Prison Wall	SM cues (2 min into intermission)
38	Alex & Jon	Set up Prison Bars	
38	Alex	Set Prison stool	
38	David, Max, Jonathan, Kelli	Strike Brothel & Set Peachum	
38	Max	Change bucket to noose	

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PG#	WHO	ACTION	CUE
<b>ACT TWO</b>			
	Alex	Confirm Places SR	Places
	Jon	Confirm Places SL	Places
	Chris	Fly in Prison Wall	SM calls cue
<b>1st Prison Scene</b>			
45	Blake & Joel	Strike Prison Bars & Stool	Music: Finale 2
45	Max	Catch stool & set SR under scaffolding	
45	Jonathan & David	Catch Prison bars and set DR	
45	Chris	Fly out Prison Wall	SM calls cue
47	Kelli	Open Curtain	SM calls cue
47	David & Max	PUSH ON wagon (w/Peachum's Shop)	SM calls cue
47	Chris	Fly in Peachum	SM calls cue
47	Kelli	Close Curtain Partially	SM calls cue
<b>Peachum Makes Plans</b>			
50	Kelli	Open Curtain	SM calls cue
50	Chris	Fly out Peachum	SM calls cue
50	Alex & Max	PULL OFF wagon (w/ Peachum's Shop)	SM calls cue (via Kelli)
50	Kelli	Close Curtain	SM calls cue
54	Chris	Fly in Prison Wall	SM calls cue
54	Blake & Joel	Set Prison Bars	Music: Street Singer
<b>Prison / Hanging</b>			
59	Kelli	Page Curtain SR for prison bars	
59	David, Max, & Jonathan	Strike Prison Bars & plate of asparagus	SM calls cue
59	Chris	Fly out Prison Wall	SM calls cue
<b>Finale!</b>			